

**Ongoing 5/Acid Damage**



**Altered State**

Take 5 Acid Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"It Burns, it burns..."*

200x Por la Gorda // Vault Boy, Fallout 3  
19/25

**Ongoing 5/Fire Damage**



**Altered State**

Take 5 Fire Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"Is it me, or its getting warmer in here?"*

200x Por la Gorda // Vault Boy, Fallout 3  
18/25

**Ongoing 5/Necrotic Damage**



**Altered State**

Take 5 Necrotic Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"Sometimes I feel a little dead inside..."*

200x Por la Gorda // Vault Boy, Fallout 3  
17/25

**Ongoing 5/Radiant Damage**



**Altered State**

Take 5 Radiant Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"Double Rainbow...what does it mean?..."*

200x Por la Gorda // Vault Boy, Fallout 3  
20/25

**Ongoing 5/Force Damage**



**Altered State**

Take 5 Force Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"...the force is...stronggh...."*

200x Por la Gorda // Vault Boy, Fallout 3  
21/25

**Ongoing 5/Poison Damage**



**Altered State**

Take 5 Poison Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"That kobold... it was rotten in many ways...ugh..."*

200x Por la Gorda // Vault Boy, Fallout 3  
23/25

**Ongoing 5/Cold Damage**



**Altered State**

Take 5 Cold Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"Chill they said...brrr...."*

200x Por la Gorda // Vault Boy, Fallout 3  
16/25

**Ongoing 5/Lightning Damage**



**Altered State**

Take 5 Lightning Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"I asked for a shocking experience, this is ludicrous...."*

200x Por la Gorda // Vault Boy, Fallout 3  
22/25

**Ongoing 5/Psychic Damage**



**Altered State**

Take 5 Psychic Damage at the start of your turn.  
 Make a saving throw at the end of your turn to remove this state.

*"Charming, I wanna hurt myself now..."*

200x Por la Gorda // Vault Boy, Fallout 3  
24/25

Ongoing 5/Thunder Damage



Altered State

Take 5 Thunder Damage at the start of your turn.

Make a saving throw at the end of your turn to remove this state.

*"What noise? I dont hear a thing....."*

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